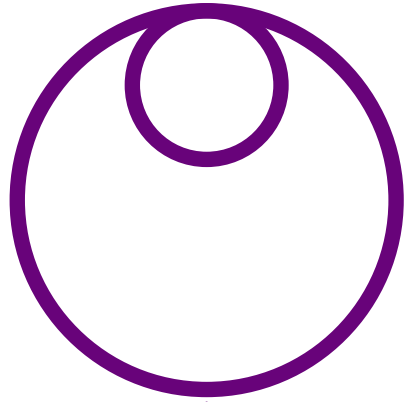
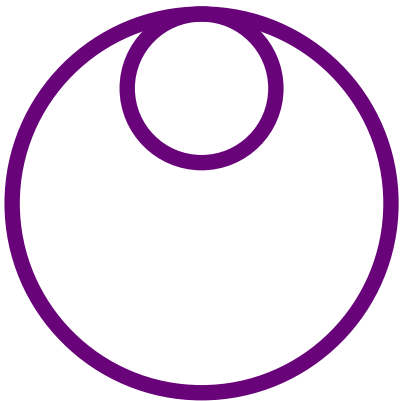


INTO THE
WVG
Character sheet

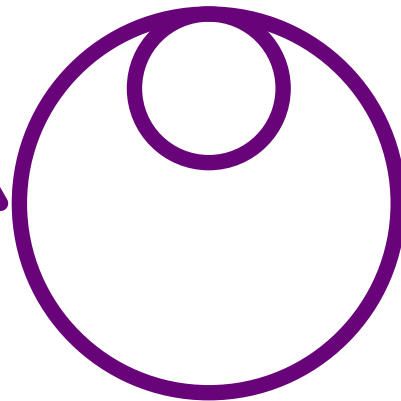
STRENGTH



WILLPOWER



DEXTERITY



HIT
PROTECTION

EQUIPMENT & RELICS


INFORMATION
Gather it, ask questions.

CHOICE
There are more options
than are obvious.


CONSEQUENCES
Make the most of them.


EXPERIENCE LEVELS

 PROFESSIONAL Survived 1 dangerous Expedition

 MAGISTRO Apprentice at Expert Level and have survived 1 dangerous expedition since attaining Veteran

 EXPERT Survived 3 additional dangerous Expeditions

 BEYOND? A legacy, immortality, or cosmic transcendence - who knows?

 VETERAN Survived 5 additional dangerous Expeditions and took on an Apprentice

MONEY & ENTERPRISES

100 COPPER PENNIES (P) = 1 SHILLING (S) / 100 (S) = 1 GUILDER (G)